

PC loedie Hawk Animal Companion

Player: loedie

Hawk - CL3 - CR 3
True Neutral Animal



| Ability | Score | Modifier | Temporary |
|----------------------------|-----------|-----------|-----------|
| STR STRENGTH | 11 | 0 | |
| DEX DEXTERITY | 16 | +3 | |
| CON CONSTITUTION | 12 | +1 | |
| INT INTELLIGENCE | 2 | -4 | |
| WIS WISDOM | 14 | +2 | |
| CHA CHARISMA | 6 | -2 | |

| Saving Throw | Total | Base | Ability | Resist | Misc | Temp | Notes |
|------------------------------------|-----------|------|-----------|-----------|------|------|-------|
| FORTITUDE (CONSTITUTION) | +4 | = | +3 | +1 | | | |
| REFLEX (DEXTERITY) | +6 | = | +3 | +3 | | | |
| WILL (WISDOM) | +3 | = | +1 | +2 | | | |

| Total | Armor | Shield | Dex | Size | Natur | Deflec | Dodge | Misc |
|---------------------------|-------|-----------|-----------|-----------|-----------|--------|-----------|------|
| AC 18 | = | | +3 | +1 | +3 | | +1 | |
| Touch AC 15 | | | | | | | | |
| CM Bonus +4 | = | +2 | +3 | -1 | | | | |

| CM Defense | 15 | = | 10 | BAB | Strength | Dexterity | Size |
|------------|----|---|----|-----------|-----------|-----------|-----------|
| | | | | +2 | +0 | +3 | -1 |

| | | | |
|--------------------|-----------|-----------|-----------|
| Base Attack | +2 | HP | 23 |
|--------------------|-----------|-----------|-----------|

| | | |
|-------------------|-----------|---------------------|
| Initiative | +3 | Damage / Current HP |
|-------------------|-----------|---------------------|

| | |
|--------------|--------------|
| Speed | 10 ft |
|--------------|--------------|

Bite (Hawk)

Main hand: **+3, 1d4**

Crit: x2
Light, B/P/S

Talon x2 (Hawk)

Main hand: **+3, 1d4**

Crit: x2
Light, S

| Skill Name | Total | Ability | Ranks | Temp |
|---|------------|----------|-------|------|
| Acrobatics | +3 | DEX (3) | - | |
| Speed greater/less than 30 ft. : -8 to jump | | | | |
| Appraise | -4 | INT (-4) | - | |
| Bluff | -2 | CHA (-2) | - | |
| Climb | +0 | STR (0) | - | |
| Diplomacy | -2 | CHA (-2) | - | |
| Disguise | -2 | CHA (-2) | - | |
| Escape Artist | +3 | DEX (3) | - | |
| Fly | +5 | DEX (3) | - | |
| Heal | +2 | WIS (2) | - | |
| Intimidate | -2 | CHA (-2) | - | |
| Perception | +7 | WIS (2) | 2 | |
| Ride | +3 | DEX (3) | - | |
| Sense Motive | +2 | WIS (2) | - | |
| Stealth | +11 | DEX (3) | 1 | |
| Survival | +2 | WIS (2) | - | |
| Swim | +0 | STR (0) | - | |

Feats

Agile Maneuvers
Dodge

Animal Tricks

Attack [Trick]
Come [Trick]
Defend [Trick]
Down [Trick]
Fetch [Trick]
Guard [Trick]
Guarding [Trick]
Seek [Trick]

Special Abilities

Evasion (Ex)
Fly (80 feet, Average)
Low-Light Vision

Gear

**Total Weight Carried: 0/86.25 lbs, Light Load
(Light: 28.5 lbs, Medium: 57 lbs, Heavy: 86.25
lbs)**

Money -

Sourcebooks Used

(none)

Experience & Wealth

Current Cash: **You have no money!**